

# Full-wave Simulation of Light Propagation through Quarter-wave Plate

C. S. Lin (Jason)

Pitotech. CO Ltd, Changhua City, Changhua County 50053, Taiwan



**Introduction:** Advances in 3D display technology relies heavily on the birefringence of light as it propagates through various optical components such as the quarter-wave plate. While the Jones matrix formulation is commonly employed as a convenient means to study optical systems involving such optical components [1], full-wave simulation provides an alternative theoretical approach which could offer more insight and intuitive understanding to the behavior of light through such components. In this paper, we study the behavior of monochromatic visible light as it propagates through a birefringent quarter-wave plate based on full-wave simulation.

**Computational Methods:** The problem was modelled using the wave optics module. COMSOL Multiphysics software solves the time-harmonic Maxwell's equations for electric field distribution  $\vec{E}$  over the defined domains at the frequency  $\omega$ .

$$\nabla \times (\mu_0 \mu_r^{-1} \nabla \times \vec{E}) - k_0^2 \left( \epsilon_r - \frac{j\sigma}{\omega \epsilon_0} \right) \vec{E} = 0$$

Cases for both linearly and circularly polarized incident wave were studied as shown in Figure 1.

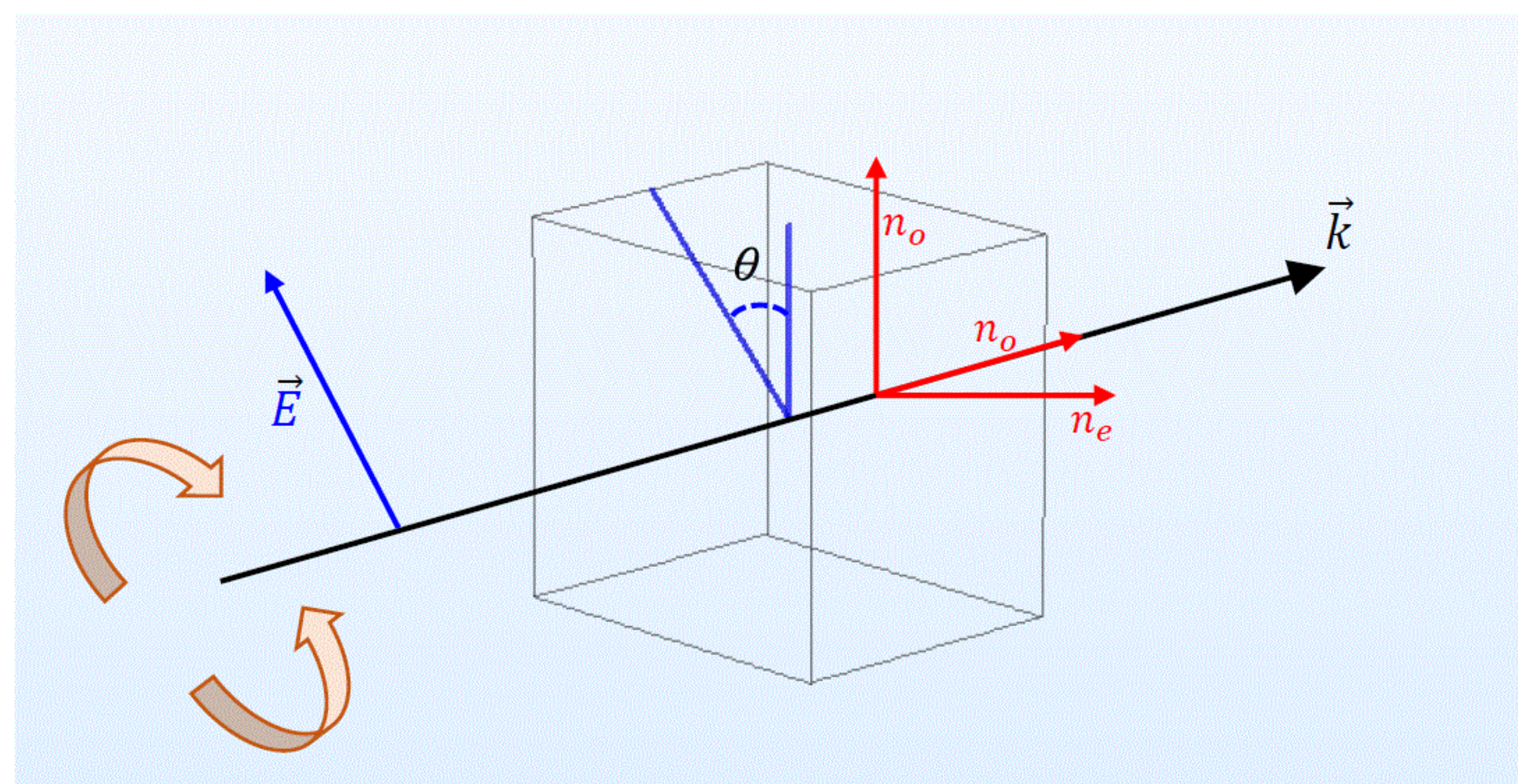


Figure 2. Light propagation through a birefringent quarter-wave plate.

**Results:**

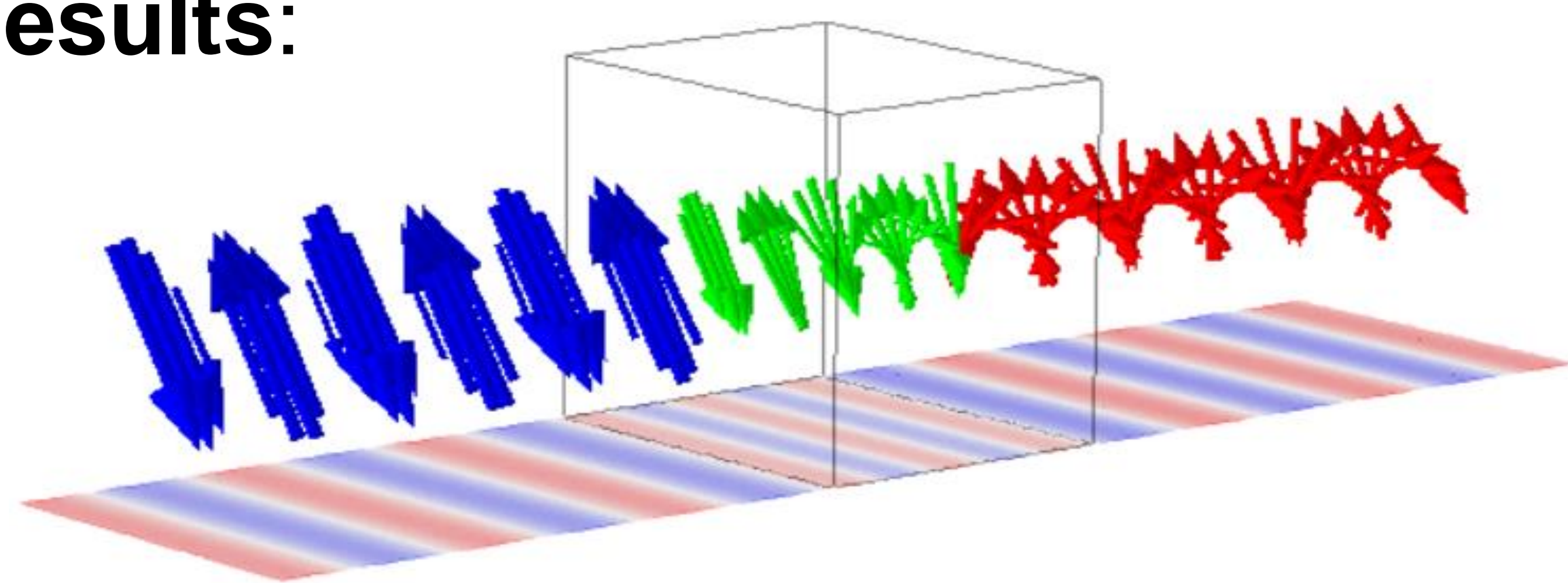


Figure 2. Linearly polarized light with  $\theta = 45$  deg turns into left-hand circularly polarized light. See [2] for animation.

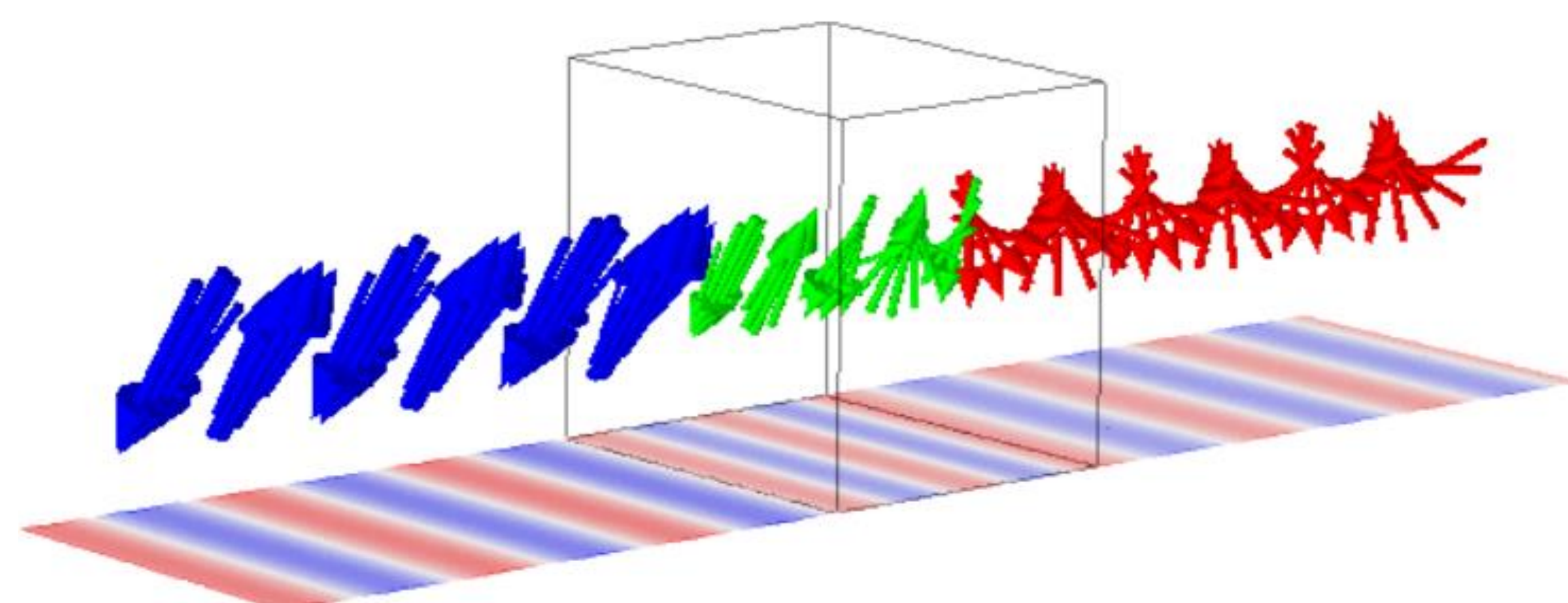


Figure 3. Linearly polarized light with  $\theta = -45$  deg turns into right-hand circularly polarized light. See [3] for animation.

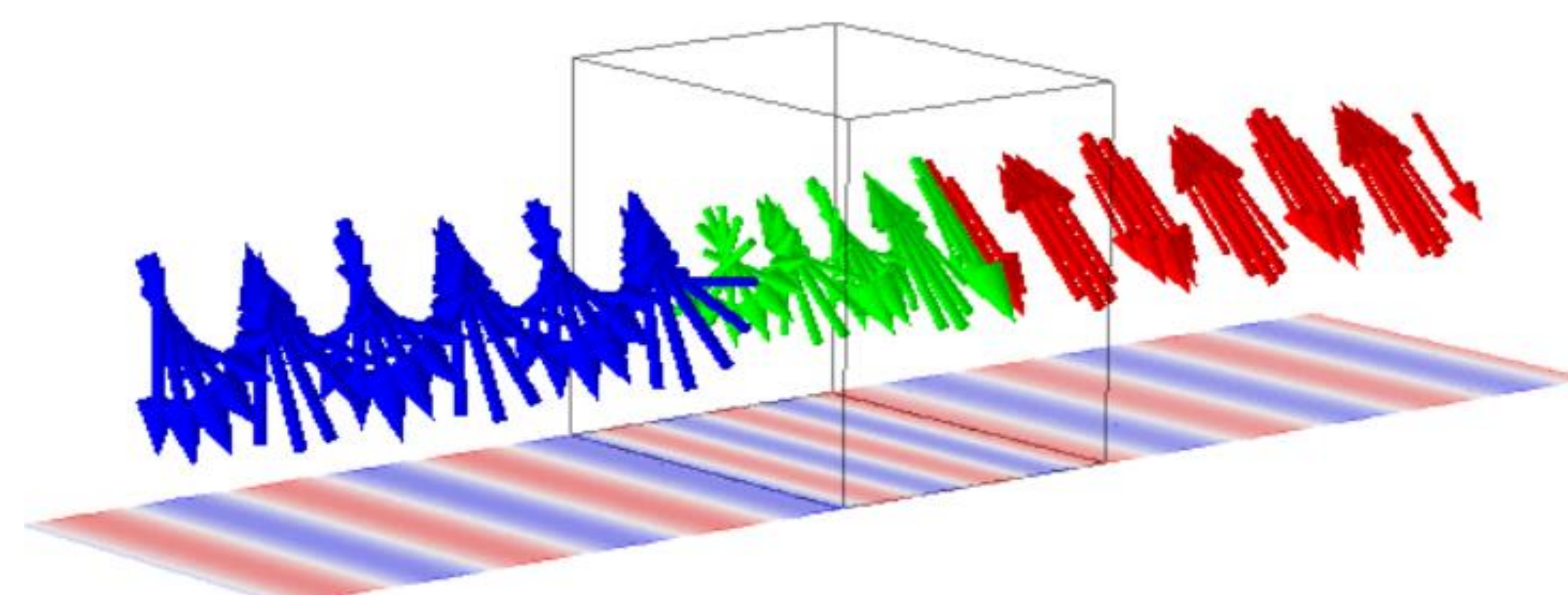


Figure 4. Right-hand circularly polarized light turns into linearly polarized light with  $\theta = 45$  deg. See [4] for animation.

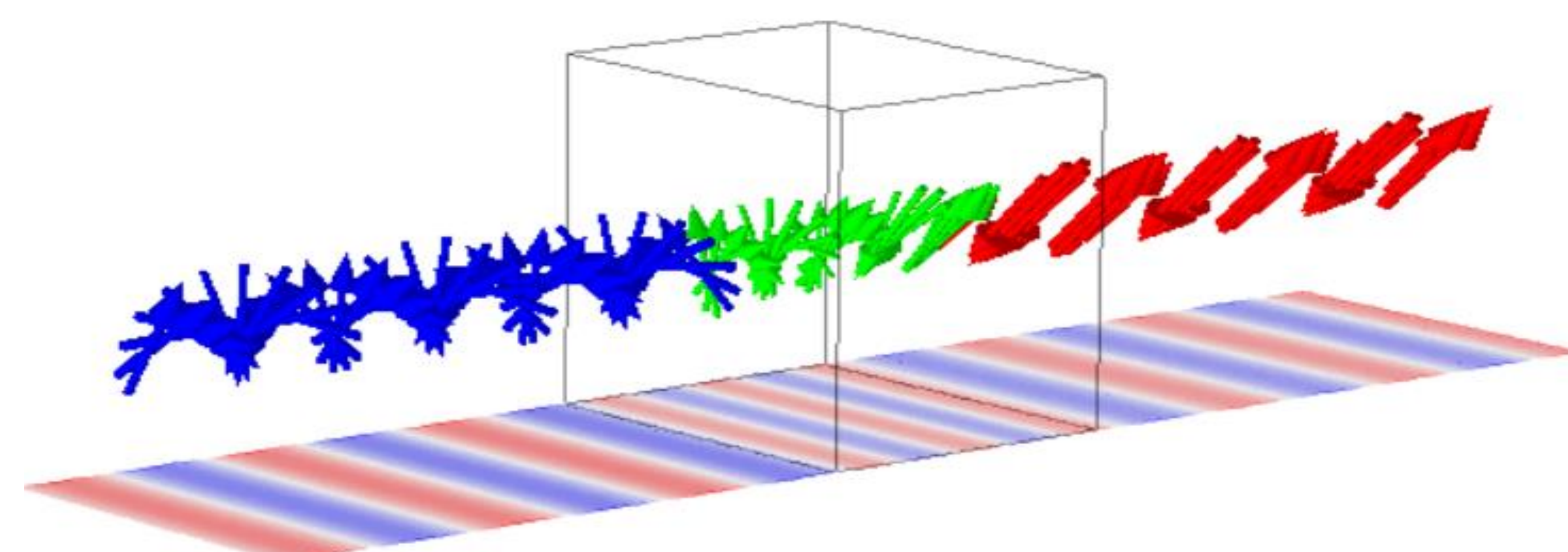


Figure 4. Left-hand circularly polarized light turns into linearly polarized light with  $\theta = -45$  deg. See [5] for animation.

**Conclusions:** Full-wave simulation used to study light propagation through birefringent quarter-wave plate. simulation offers an intuitive visualization of details in light behavior at the submicron scale.

**References:**

1. Y. Kim et al., Opt. Express, **20**, 20130 (2013)
2. [http://www.pitotech.com.tw/\[3\]%2045deg linear to LH circularly polarized.gif](http://www.pitotech.com.tw/[3]%2045deg%20linear%20to%20LH%20circularly%20polarized.gif)
3. [http://www.pitotech.com.tw/\[4\]%20negative45deg linear to RH circularly polarized.gif](http://www.pitotech.com.tw/[4]%20negative45deg%20linear%20to%20RH%20circularly%20polarized.gif)
4. [http://www.pitotech.com.tw/\[1\]%20RH circularly polarized to 45deg linear.gif](http://www.pitotech.com.tw/[1]%20RH%20circularly%20polarized%20to%2045deg%20linear.gif)
5. [http://www.pitotech.com.tw/\[2\]%20LH circularly polarized to negative45deg linear.gif](http://www.pitotech.com.tw/[2]%20LH%20circularly%20polarized%20to%20negative45deg%20linear.gif)